

On Minimum Entropy Graph Colorings

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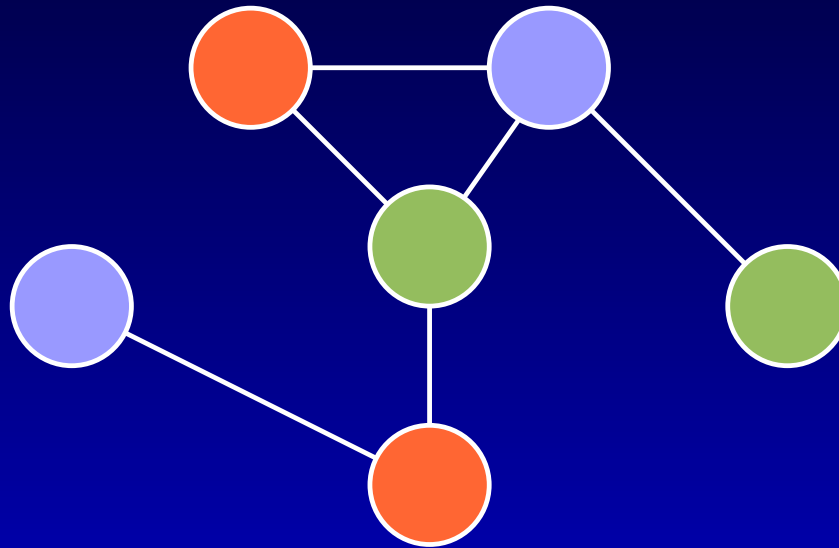
Brussels, Belgium

Outline

- **Introduction**
 - Definitions
- Applications
- Complexity
- Number of Colors
- Conclusions

Graph Coloring

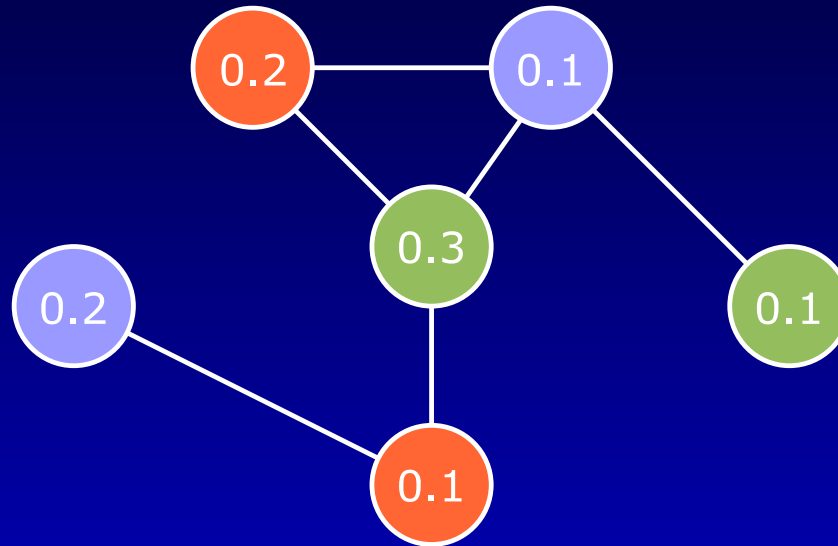
- **Coloring** φ of V : $\{u, v\} \in E$ implies $\varphi(u) \neq \varphi(v)$



- **Chromatic number** $\chi(G) = \min_{\varphi} |\text{Range}(\varphi)|$
- Many results about χ
 - E.g., G is planar $\Rightarrow \chi(G) \leq 4$

Probabilistic Graphs

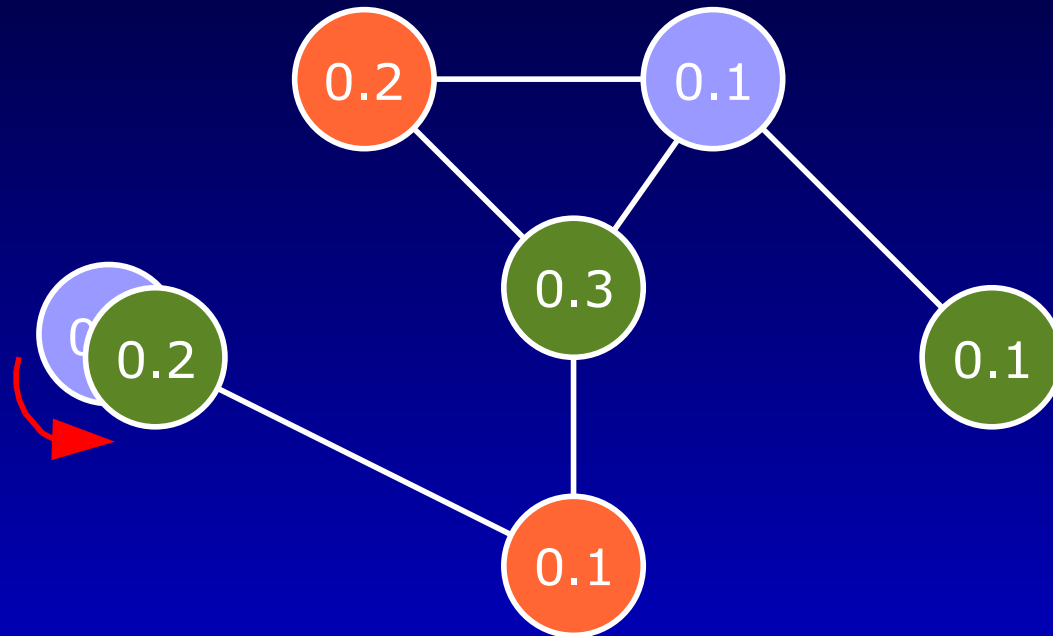
- **Probabilistic graph** $(G(V, E), P)$: probability distribution on vertices V : $P = \{p_i(v), v \in V\}$



- **Entropy of coloring:** $H(\varphi(X))$ if X is a random variable on V that follows P
 - Example: $H(\varphi(X)) = H(\{0.4, 0.3, 0.3\})$

Chromatic Entropy

- **Chromatic entropy:** minimum entropy of any coloring, $H_\chi(G, P) = \min_\varphi H(\varphi(X))$



- Example: $H(\{0.6, 0.3, 0.1\}) < H(\{0.4, 0.3, 0.3\})$

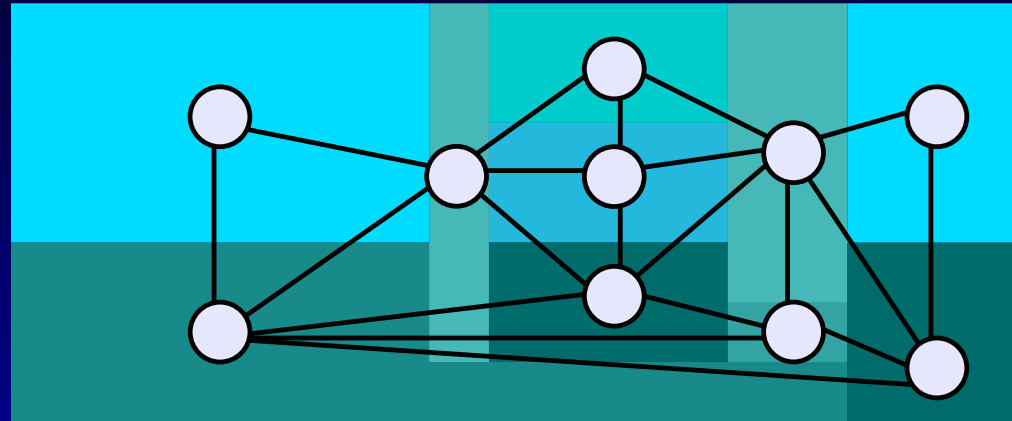
[1] Alon & Orlitsky, IEEE TIT 42(5), 1996

Outline

- Introduction
- **Applications**
 - Compression of digital image partitions
 - Source coding with side information
- Complexity
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Comp. of Image Partitions

- Raster image, segmented into regions



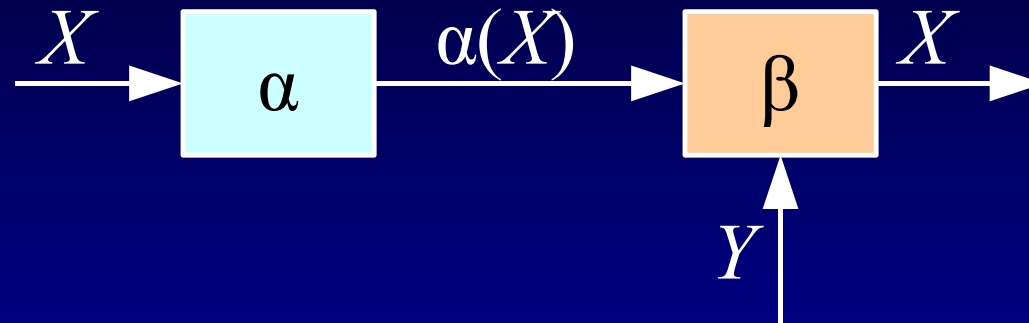
- Encoding of partition only: **compression**
 - Adjacency graph planar: up to 2 bits/pixel...
 - ... but $H_\chi(G, P) < 2$ may be needed actually!
 - Sometimes 5 colors work better than 4

[2] Accame, De Natale & Granelli, Signal Proc., 80(6), 2000

[3] Agarwal & Belongie, Proc. IEEE ICIP, 2002

Coding with Side Inform. (1/4)

- Source coding with side information known at the receiver



- No error is tolerated: **zero-error** coding required

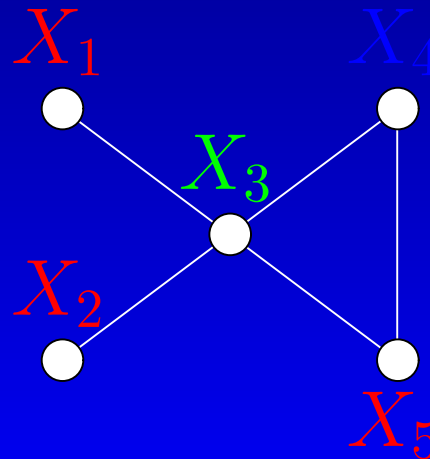
[4] Körner & Orlicsky, IEEE TIT 44(6), 1998

Coding with Side Inform. (2/4)

- Example: encoding X with Y as side information

$Y \setminus X$	X_1	X_2	X_3	X_4	X_5
Y_1	1/7		1/7		
Y_2		1/7	1/7		
Y_3			1/7	1/7	1/7

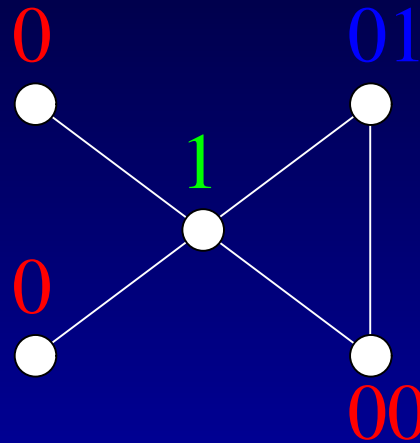
- **Characteristic graph** G : $V(G) = \mathcal{X}$,
 $x_1 x_2 \in E(G)$ iff $\exists y: \Pr[(x_1, y)] \Pr[(x_2, y)] > 0$



Coding with Side Inform. (3/4)

- **Restricted inputs:**

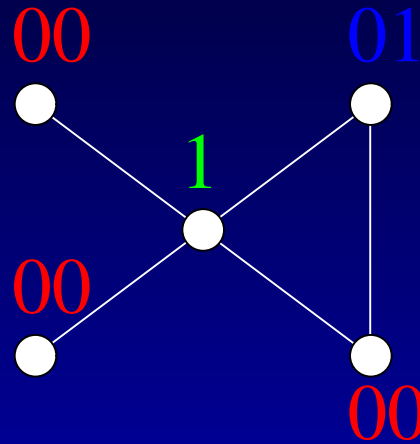
$x_1x_2 \in E(G) \Rightarrow \alpha(x_1)$ not a prefix of $\alpha(x_2)$



- Not prefix-free!
 - Prefix-free and unambiguous given any $Y = y$
- $L_{\text{RI}} \leq H_{\chi}(G, X) + 1$
- $L_{\text{RI}, \infty} = \lim_{n \rightarrow \infty} \frac{1}{n} H_{\chi}(G^{\wedge n}, X^{(n)})$

Coding with Side Inform. (4/4)

- **Unrestricted inputs:** globally prefix-free and $x_1x_2 \in E(G) \Rightarrow \alpha(x_1) \neq \alpha(x_2)$



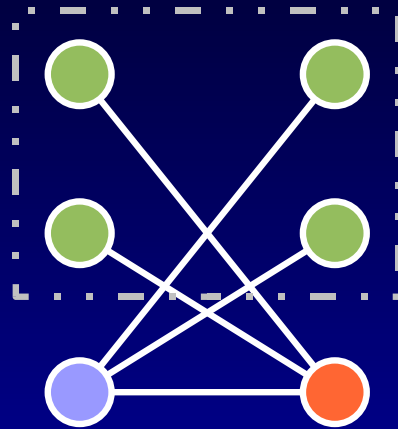
- Prefix-free without knowledge of Y (more robust)
 - Unambiguous given any $Y = y$
- $H_\chi(G, X) \leq L_{\text{UI}} \leq H_\chi(G, X) + 1$
- $L_{\text{UI}, \infty} = \lim_{n \rightarrow \infty} \frac{1}{n} H_\chi(G^{\vee n}, X^{(n)})$

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- Applications
- **Complexity**
 - On Maximum Weight Independent Sets
 - On Disjoint Components
 - Hardness of MINENTCOL
- Number of Colors
- Conclusions

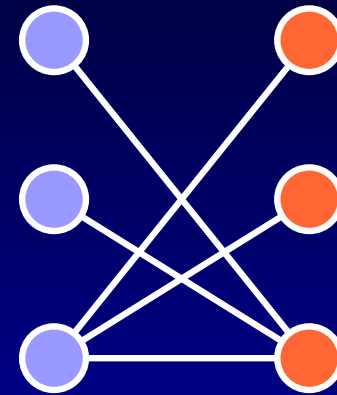
On Max. Weight Indep. Sets

- Favor large color classes?



1.2516 bits

vs

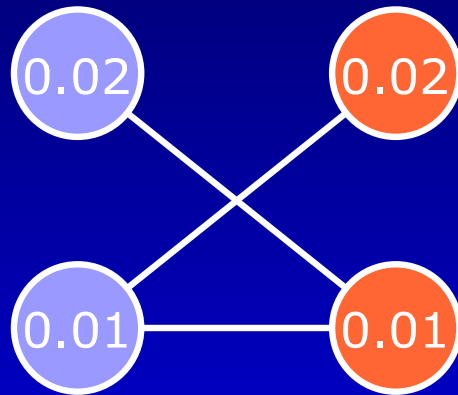
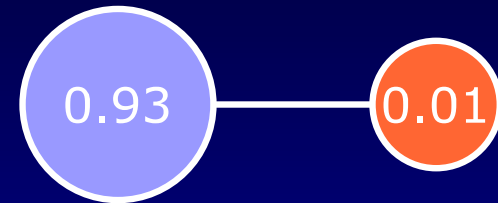
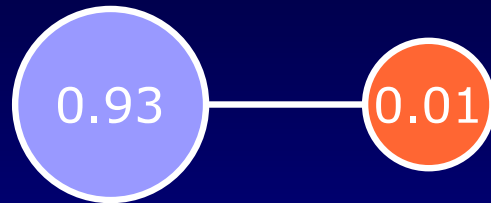


1 bit

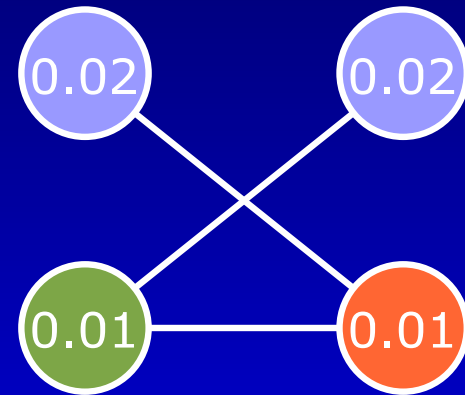
- The minimum entropy coloring does **not** always contain a maximum weight independent set!

On Disjoint Components

- Can we optimize disjoint components separately?



vs



0.2423 bits

0.2219 bits

- **No!**

Hardness of MINENTCOL (1/2)

- MINENTCOL:
 - Instance defined by (G, P)
 - Output: coloring $\varphi(V)$ such that
$$H(\varphi(X)) = H_{\chi}(G, P)$$
- MINENTCOL is **NP-hard**

[5] Zhao & Effros, Proc. IEEE DCC, 2003

Hardness of MINENTCOL (2/2)

- MINENTCOL still NP-hard if restricted:
 - $G(V, E)$ is **planar**,
 - P is the **uniform** distribution, and
 - $\varphi(V)$ that achieves $\chi(G)$ is **given** as input



- Proof by reduction to 3-colorability
- Finding χ and H_χ are different matters!

Outline

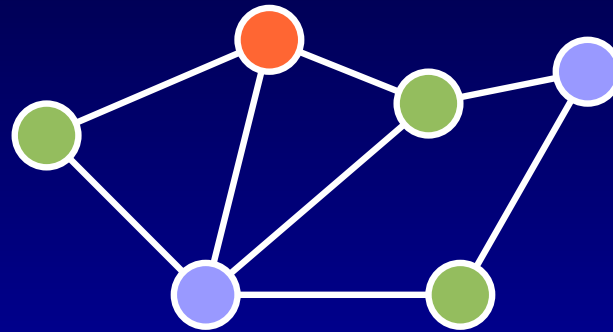
- Introduction
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- **Number of Colors**
 - Definition of χ_H
 - Construction to Increase χ_H
- Conclusions

Number of Colors

- **Definition:** $\chi_H(G, P)$ is the minimum number of colors to achieve $H_\chi(G, P)$
- **Simple bound:** $\chi_H(G, P) \leq \Delta(G) + 1$, where $\Delta(G)$ is the max. degree of any vertex of G
- **Questions:**
 - Can $\chi_H(G, P) > \chi(G)$? **Yes!**
 - Does $\exists f : \chi_H(G, P) \leq f(\chi(G))$? **No!**

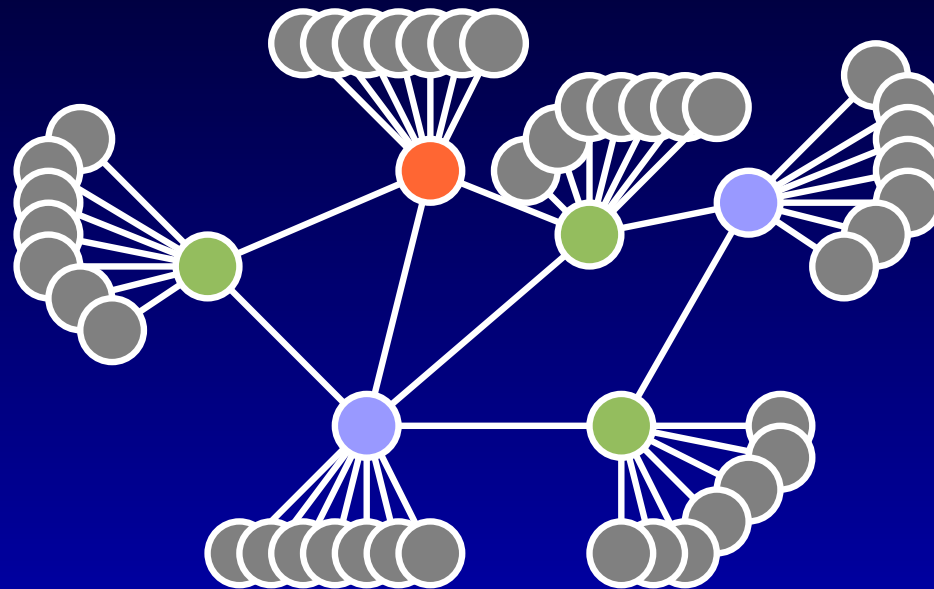
Construction to Increase χ_H

- Attach n vertices to each vertex of G :



Construction to Increase χ_H

- Attach n vertices to each vertex of G :



- For n sufficiently large: new vertices need **one new color**
- Closed for bipartite graphs, trees, planar graphs
- Repeat it many times: $\chi_H(G, P) \gg \chi(G)$

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Conclusions

- Entropy graph coloring: interesting problem with many applications
- **Results:**
 - MINENTCOL is NP-hard, even if G planar, P uniform and min. coloring given
 - $\chi_H(G, P) \leq \Delta(G) + 1$
 - $\chi_H(G, P) \not\leq f(\chi(G))$
- **Recent results:**
 - Polynomial algorithm for graphs G such that \bar{G} is triangle-free
 - G not complete nor odd cycle, P uniform
 $\Rightarrow \chi_H(G, P) \leq \Delta(G)$ (variant of Brooks' th.)

Conclusions

- **Open problems:**
 - Polynomial algorithm for other families of graphs? Cycles, bipartite graphs, trees?
 - Lower bounds on $\chi_H(G, P)$?
 - Source coding with side information: what about small error tolerance?

See <http://www.ulb.ac.be/di/publications/>